U.S. DEPARTMENT OF THE INTERIOR



Human Resources

WORKFORCE TRANSFORMATION AND TRACKING SYSTEM ENTRANCE ON DUTY SYSTEM

A comprehensive integrated HR product offered through IBC's Human Resources Management Suite

The integrated HR product WTTS/EODS provides centralized and standardized automated business capabilities to on-board new and transferring employees to over 30 agencies.

Along with the Federal Personnel and Payroll System (FPPS), these systems provide seamless integration, eliminating data redundancy and increasing efficiencies in personnel processing.

WHY WTTS?

WTTS allows supervisors or HR staff to create and track vacancies in advance of creation of SF-52 actions.

WTTS has real-time interfaces with two automated staffing systems—OPM's USA Staffing and Monster's Enterprise Hiring Management, and OPM's eOPF.

Additionally, WTTS helps:

- Monitor hiring activity from end-to-end.
- Plan, report, and track activities for prospective and actual hires.
- Review and approve hiring documents and forms online.
- Share new hire information in a timely manner with other organizational components to facilitate an agency's reporting requirements.
- Improve the overall quality of information captured in real time as the same data captured at the point of entry is shared and reused by other systems.



WHY EODS?

With EODS, HR staff can assign forms for completion by a new hire, track progress, and approve forms online. The EODS also:

- Provides secure system access for new hires to complete on-line forms using Login.gov.
- Pre-populates forms with information captured by automated recruitment during the selection process.
- Feeds information to OPM's eOPF.
- Submits completed forms automatically to the HR Office.
- Supports Paperwork Reduction Act and sustainability efforts.

IBC is an OPM-certified payroll provider and federal shared service center for human resources.

Our comprehensive and integrated HR support services meet or exceed all government requirements and federal payroll guidelines.



